

PropTroniX

F-11D Blaster

Build Instructions

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1. About the E-11D Blaster

Introduced in "The Force Awakens" in 2015, the F-11D Blaster Rifle was a Blaster Rifle manufactured by Sonn-Blas Corporation.

This ranged weapon was the successor of the older E-11 Blaster Rifle used by the Galactic Empire.

It served as the standard issue weapon of First Order Stormtroopers

Rey: [Using the Force] You will remove these restraints and leave the cell with the door open. **First Order Stormtrooper:** I will remove these restraints and leave the cell with the door open.

Rey: And you will drop your weapon!

First Order Stormtrooper: And I will drop my weapon

My version of the F-11D Blaster has been designed with the capability of adding Electronics for Light and Sound. It has also been designed for ease of printing and also painting the individual parts to get the best possible finish.

All the images used in these Build Instructions are images from my design done in Fusion360. I do not consider it to be 100% screen accurate but it's pretty close.

You can use these files to print either a Standard F-11D Blaster or the Heavy Blaster.



2. Tools List

The following tools are what I recommended to use to build your F-11D Blaster.

2.1. 3D Model

- Eye Protection Goggles to protect your eye's from the dust particles
- · Dust Mask For protection from breathing in the dust particles
- · Sandpaper Various grades 80 Grit, 180 Grit and Wet & Dry 600 Grit (A few sheets of each)
- · Small Metal Files Various widths and shapes
- · Super Glue
- · 2 Part Epoxy Glue
- · Small Pair of Side Cutters
- · Needle Nose Pliers
- · Exacto Knife
- Filler Bondo, wood filler, fine car filler or any other type of filler that is easy to sand can be used.
- · Paint Filler Primer, Colours of your choice

2.2. Electronics

- Multi-Meter For testing circuits and connections (VERY IMPORTANT)
- · Soldering Iron or Soldering Station
- Solder
- · Solder Wick
- · Wire 28AWG or 30AWG Silicon wire recommended
- · Wire Stripper
- · Heat Shrink Tubing Various Sizes
- · Hot Air Gun, Lighter or Solder Station For shrinking heat shrink tubing
- · Small Pair of Side Cutters
- · Needle Nose Pliers
- · Solder Helper Optional

3. Sanding and Filling

Sanding all the parts is a necessary process and the more time you take on this process the better the finish of your F-11D Blaster will be. Start with the 80 grit sandpaper and reduce the grit until a nice smooth finish is achieved.

PLEASE WEAR A DUST MASK & GOGGLES WHEN SANDING

DO NOT USE POWER TOOLS for sanding, these create heat very quickly and will soften the plastic and potentially ruin the part. Hand sanding is a much slower process but with patience and time you will achieve a really good finish ready for assembling and painting.

- Rounded Parts Roll sandpaper around the part to sand, both inside and outside of barrels can be sanded this
 way.
- Flat Surfaces Use a sheet of sandpaper on a flat surface to sand these parts.
- Awkward Shapes and Small Details Use small metal files with shaped sides and sanding sticks to sand these
 parts, being careful not to sand away the details too much.

Check all parts for voids and gaps and fill with filler, once dry and hardened sand these parts again. Only move on to assembling the F-11D Blaster once you are really happy with the sanded finish of all the parts.

4. Priming and Painting

The main colours used for painting the F-11D Blaster are Black, White and Silver, but you can paint it in whatever colours you choose. I recommend using cans of acrylic spray paints, but you can also use an airbrush.

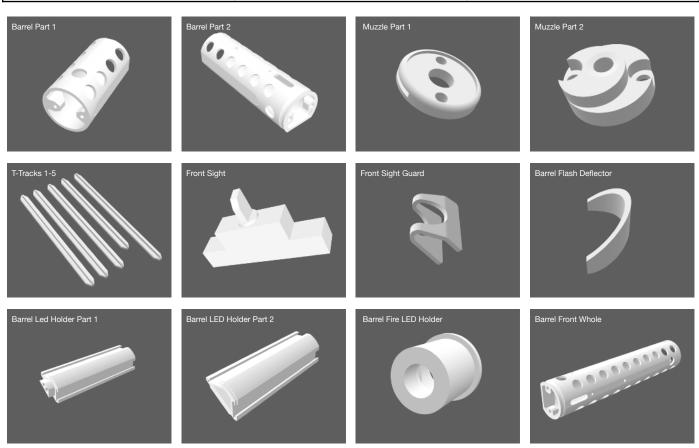
PLEASE WEAR A MASK WHEN PAINTING

- Always paint in a well ventilated area, preferably outside.
- Wear PPE (Personal Protective Equipment) when painting.
- Hang parts for printing where possible This gives a better angle for painting and also for drying the parts.
- Apply serval lights coats of paint rather than one which coat and try to avoid drips and runs.
- Filler Primer Spray Paint all parts with Filler Primer This will fill any very small voids or gaps. If there are still some voids and gaps fill these with filler and sand all the parts with very fine grit wet and dry sandpaper to achieve a real good smooth finish ready for the final colour.
- 2. Main Colour Use several lights coats of paint allowing each to dry for the recommended time before applying the next coat. Don't rush and try to paint thick coats of paint, you will possibly loose some of the finer details on the parts, and possibly have to start the sanding process again.
- 3. Allow the paint to fully dry before attempting to assemble the F-11D Blaster. I recommend at least 24 hours.
- 4. Remember any parts that are required to be glued together will need to have the paint sanded first. Gluing Painted parts together is NOT recommended.
- 5. Weathering This is a personal choice. If you want to give your F-11D Blaster the weathered look check out the many video's on YouTube showing how to achieve that weather look.

5. List of Parts

5.1. Barrel Front

Name	Paint Colour	Supports Yes/No
Barrel Front Part 1	Black	NO
Barrel Front Part 2	Black	YES
Muzzle Part 1	White	NO
Muzzle Part 2	Black	YES
T-Tracks 1-5	Black	NO
Front Sight	Black	NO
Front Sight Guard	Black	YES
Barrel Flash Deflector	Black	NO
Barrel LED Holder Part 1	Black	NO
Barrel LED Holder Part 2	Black	NO
Barrel Fire LED Holder	Black	NO



Notes

The front Barrel is also available as one part for people with a bigger print volume.

5.2. Barrel Hub

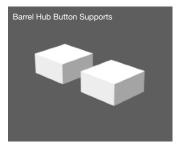
Name	Paint Colour	Supports Yes/No
Barrel Hub Part 1	White	YES
Barrel Hub Part 2	White	YES
Magazine Mount	Black	YES
Barrel Hub Deflector	White	NO
Barrel Hub Button Supports	ANY	NO













<u>Notes</u>

The Barrel Hub is also available as one part for people with a bigger print volume.

5.3. Barrel Rear

Name	Paint Colour	Supports Yes/No
Barrel Rear Part 1	Black	NO
Barrel Rear Part 2	Black	YES
Cocking Lever	Silver or Aluminium	YES
Rear Sight	Black	NO









5.4. End Cap

Name	Paint Colour	Supports Yes/No
End Cap (Standard)	White	YES
End Cap (For Tactical Stock)	White	YES
End Cap Clip	Black	NO
End Cap D-Ring Holder	Silver or Aluminium	NO
End Cap D-Ring	Silver or Aluminium	NO











Notes

End Cap Standard is for using without the Tactical Stock - The Tactical Stock attaches to End Cap (Tactical Stock).

5.5. Folding Stock

Name	Paint Colour	Supports Yes/No
Folding Stock Part 1	White	YES
Folding Stock Part 2	White	YES
Folding Stock Part 3 (LEFT & RIGHT)	White	NO
Folding Stock Part 4 (LEFT & RIGHT)	White	NO
Folding Stock Front	White	NO
Folding Stock Flashlight Holder	White	YES
Folding Stock Flashlight Cover	Silver or Aluminium	YES
Folding Stock Bottom Plate (Improved)	White	NO
Folding Stock Joiner Pegs	ANY	NO



















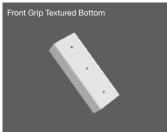
<u>Notes</u>

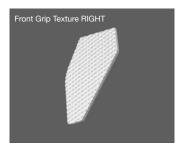
The Folding Stock Bottom Plate is optional.

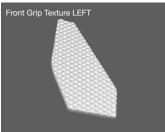
5.6. Front Grip

Name	Paint Colour	Supports Yes/No
Front Grip	White	YES
Front Grip Textured Bottom	Black	YES
Front Grip Texture RIGHT	Black	NO
Front Grip Texture LEFT	Black	NO
Front Grip Hinge Bracket	White	YES











5.7. Grip and Trigger

Name	Paint Colour	Supports Yes/No
Grip	White	YES
Grip Guard	White	NO
Grip Texture	Black	NO
Secondary Trigger	Black	YES
Trigger	Black	NO
Trigger Pin	White	NO







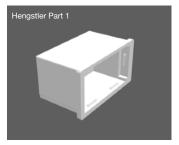




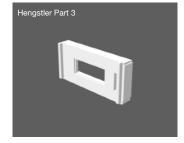


5.8. Hengstler

Name	Paint Colour	Supports Yes/No
Hengstler Part 1	Black	YES
Hengstler Part 2	Black	YES
Hengstler Part 3	Black	YES
Hengstler Part 4	Black	NO
Hengstler Part 5	Black	NO
Hengstler Part 6	Black	NO
Hengstler Button	Black	NO
Hengstler Bracket	Black	NO

















Notes

Hengstler Part 4 is held in place on Hengstler Part 2 by 4 x 6mm x 3mm Neodymium Magnets (2 on each part).

5.9. Magazine

Name	Paint Colour	Supports Yes/No
Magazine	Black	NO
Magazine Cap	White (Black Pip)	YES
Power Cylinder Body	Black	NO
Power Cylinders	Black	NO
Magazine Small Part	Black	NO





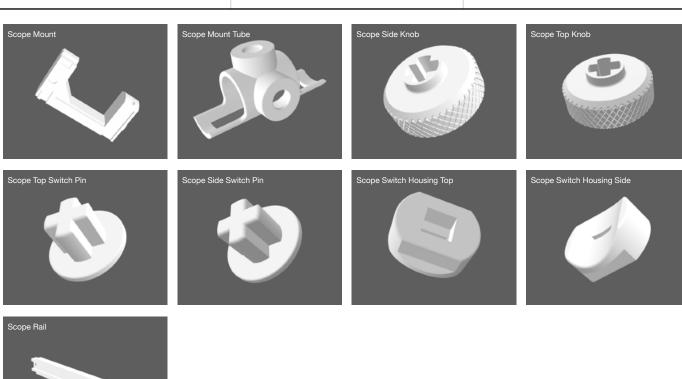






5.10. Scope Mount

Name	Paint Colour	Supports Yes/No
Scope Mount	White	NO
Scope Mount Tube	Silver or Aluminium	YES
Scope Side Knob	Black	NO
Scope Top Knob	Black	NO
Scope Top Switch Pin	Black	Housing YES - Pin NO
Scope Side Switch Housing & Pin	Black	Housing YES - Pin NO
Scope Rail	Silver or Aluminium	NO

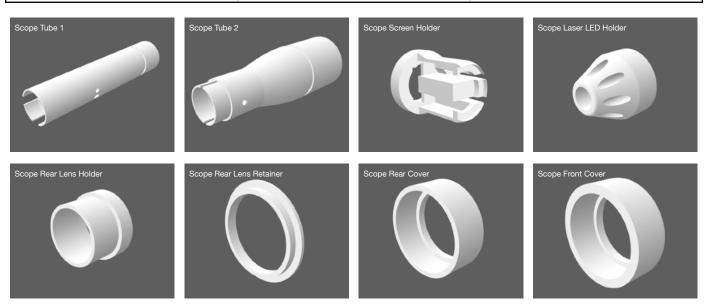


Notes

Top Knob is used as a switch for changing the scope display. Side knob is for turning the Red Dot Laser LED On/Off.

5.11. Scope

Name	Paint Colour	Supports Yes/No
Scope Tube 1	Black	NO
Scope Tube 2	Black	NO
Scope Screen Holder	Black	YES
Scope Laser LED Holder	Black	NO
Scope Rear Lens Holder	Black	NO
Scope Rear Lens Retainer	Black	NO
Scope Rear Cover	Silver or Aluminium	NO
Scope Front Cover	Silver or Aluminium	NO



<u>Notes</u>

Screen Holder holds both the DFRobot Beetle and 0.49" OLED Display.

5.12. Tactical Stock

Name	Paint Colour	Supports Yes/No
Tactical Stock Part 1	Black	YES
Tactical Stock Part 2	Black	YES
Tactical Stock Part 3	Black/White	YES







<u>Notes</u>

Tactical Stock Part 3 - The top recessed part is white the rest is black.

6. Sticker Templates

Name	Print Size	Location
Folding Stock Aurebesh 1	12mm x 9mm	Folding Stock Front LEFT
Folding Stock Aurebesh 2	12mm x 9mm	Folding Stock Front RIGHT
Folding Stock Front Pill	45mm x 7.2mm	Folding Stock Front LEFT Side
Folding Stock Rear Pill	44mm x 4.8mm	Folding Stock RIGHT above Grip
Rear Barrel Pill 1	50mm x 10.7mm	Rear Barrel LEFT
Rear Barrel Pill 2	50mm x 10.7mm	Rear Barrel RIGHT



Folding Stock Aurebesh 1



Folding Stock Aurebesh 2



Folding Stock Front Pill



Folding Stock Rear Pill



Rear Barrel Pill 1



Rear Barrel Pill 2

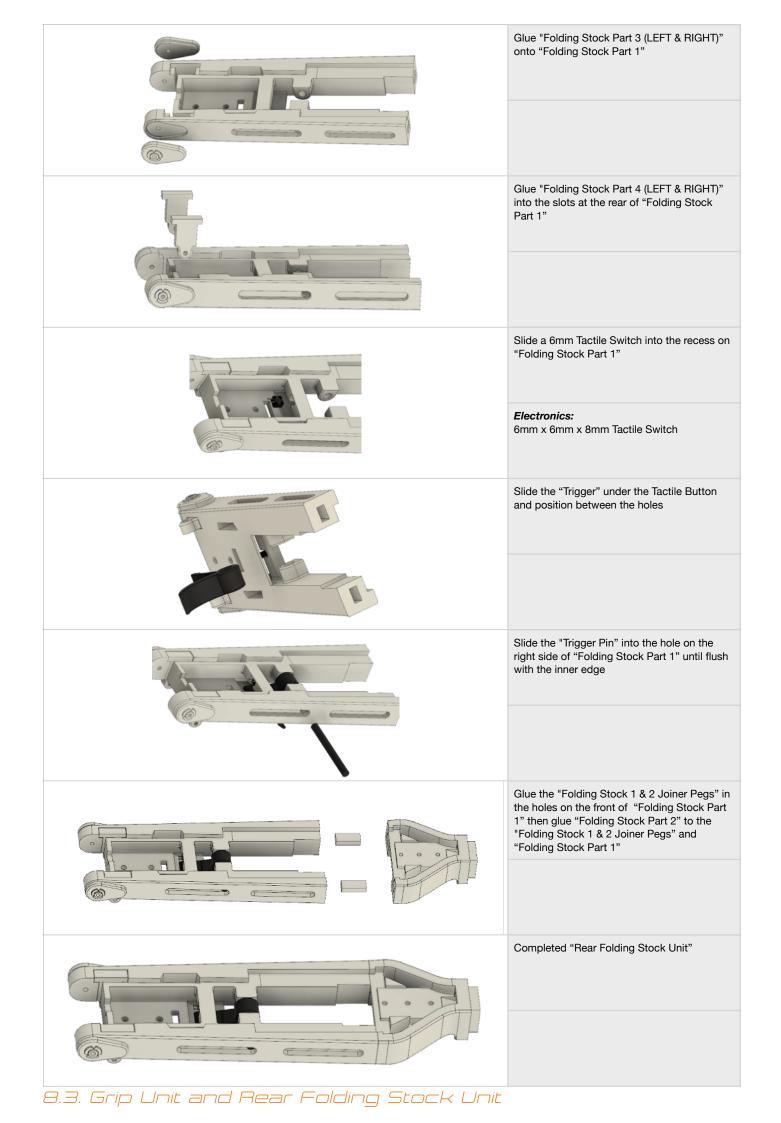
7. Hardware Components

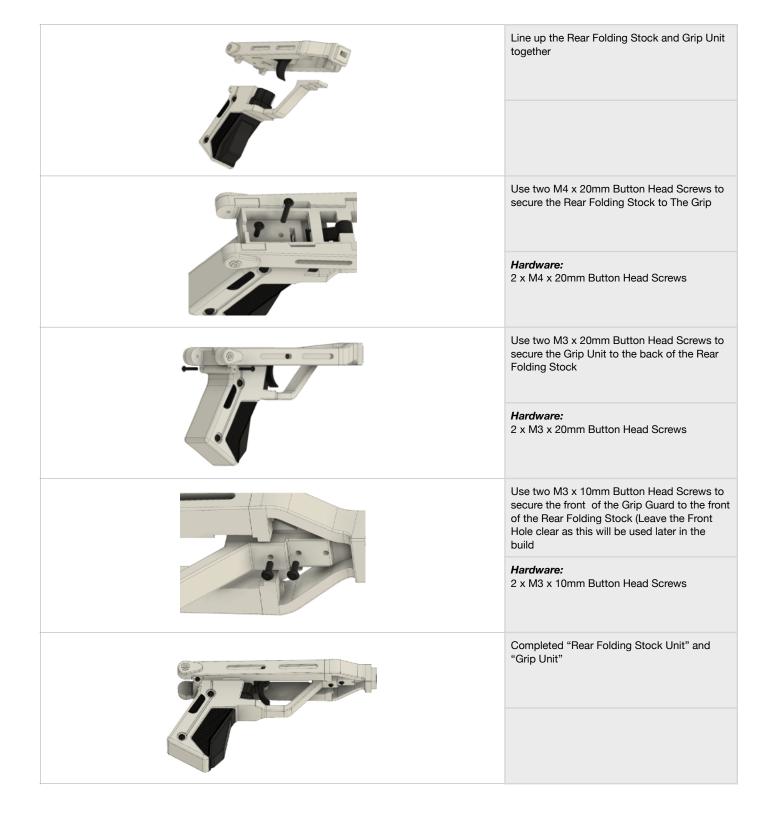
Name & Type	Length	Quantity	Location
M4 Button Head	8mm	4	Grip Sides
M4 Button Head	20mm	2	Stock to Grip
M3 Button Head	20mm	2	Stock to Grip
M3 Button Head	10mm	2	Grip to Stock
M6 Socket Head	20mm	2	Muzzle to Barrel
M4 Button Head	20mm	2	Front Barrel to Barrel Hub
M4 Button Head	20mm	2	Rear Barrel 1 to Rear Barrel 2
M3 Button Head	14mm	1	Rear Sight to Barrel
M3 Button Head	8mm	2	Scope Rail to Barrel Hub
M3 Button Head	50mm	2	Scope Rail to Scope
M3 Button Head	10mm	1	Scope Rail to Rear Sight
M3 Button Head	25mm	2	Stock to Rear Barrel
M3 Button Head	25mm	1	Front Grip Hinge to Barrel
M4 Button Head	12mm	2	Front Grip to Front Grip Hinge
M3 Button Head	6mm	3	Grip Texture to Front Grip
M3 Button Head	14mm	1	Flashlight Housing to Stock
M4 Button Head	30mm	1	Front Stock to Front Barrel
M3 Button Head	10mm	2	Magazine to Housing (Optional)
M3 Button Head	20mm	2	Hengstler to Hengstler Bracket
M3 Button Head	20mm	1	Stock Plate to Stock
M4 Button Head	25mm	2	Tactical Stock to End Cap
M4 Button Head	20mm	4	Cheek Rest to Tactical Stock
M3 Gub Screw	10mm	1	End Cap D-Ring Hoder to End Cap
M3 Nut & Washer	M3	1	End Cap D-Ring Hoder to End Cap
Neodymium Magnets	6mm x 4mm	4	Barrel Hub to Magazine
Neodymium Magnets	6mm x 3mm	4	Hengstler Lid to Hengstler Body
Neodymium Magnets	4mm x 3mm	8	Hengstler Front to Hengstler Body
Square Red Transparent Acrylic	Square	1	Scope Lens
Square Red Diffuser	Square	2	Hengstler & Magazine LED's
Round Glass Cabochon	30mm	1	Scope Lens
Round Glass Cabochon	20mm	1	Flashlight Lens

8. Assembly Guide

8.7. Grip Unit

	Glue the "Grip Guard" to the "Grip"
	Insert the "12mm Tactile Switch" into the groove in the top of the "Grip"
	Electronics: 12mm x12mm x 9mm Tactile Switch
	Slide "Secondary Trigger" into the groove on the top of the" Grip"
	Glue the "Grip Texture" to the front of the "Grip"
	Add two decorative screws to each side use M4 x 8mm Button Head Screws
	Hardware: 4 x M4 x 8mm Button Head Screws
	Completed "Grip Unit"





Glue "Barrel Hub Part 1" to "Barrel Hub Part 2"
Glue the "Barrel Hub Deflector" to the "Barrel Hub"
Slide the two x 12mm Tactile Switches into the slots making sure the Push Buttons move freely Electronics: 2 x 12mm x 12mm x 6mm Tactile Switches
Place a "Barrel Hub Button Support" onto of each Tactile Button
Glue the "Magazine Mount" to the "Barrel Hub" (Speaker holes face upwards)
Glue two 6mm x 4mm Neodymium Magnets into the two holes of to the left of the "Magazine Mount"
Slide the speaker into the "Magazine Mount" Electronics: Speaker



Slide the TP4056 Battery Charger into the slot under the speaker holder.

Electronics:

TP4056 Battery Charger

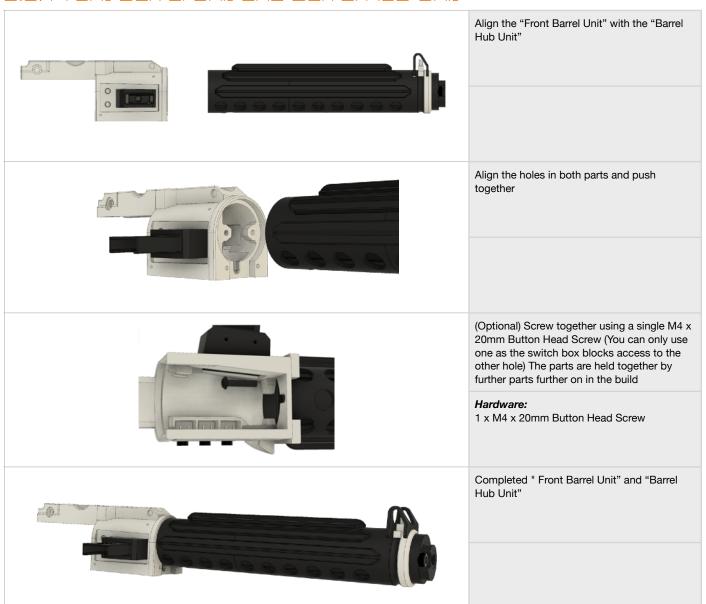
8.5. Front Barrel Unit

	Glue "Barrel Front Part 1" to "Barrel Front Part 2" Making sure they are aligned
	Glue "Barrel LED Holder Part 1" to "Barrel LED Holder Part 2"
2898838383	Slide one LED Strip up on each side of "Barrel LED Holder"
88888888888888888888888888888888888888	Electronics: 2 x Strips of 33 Neopixel LEDS - Cut from a 144 LED Strip
A D D D D D D D D D D D D D D D D D D D	Slide Completed "Barrel LED Holder" into the Bottom of the Completed "Front Barrel"
	Glue the "Front Barrel Deflector" to the left side front of the "Front Barrel"
	Glue the "T-Tracks" to the "Front Barrel" NOTE: They are different lengths so make sure you fit correctly



Glue the "Front Sight Part" onto the "Front Barrel"
Glue the "Front Sight Guard" onto the "Front Barrel"
Completed "Front Barrel Unit"

8.6. Front Barrel Unit and Barrel Hub Unit



8.7. Barrel Rear Unit

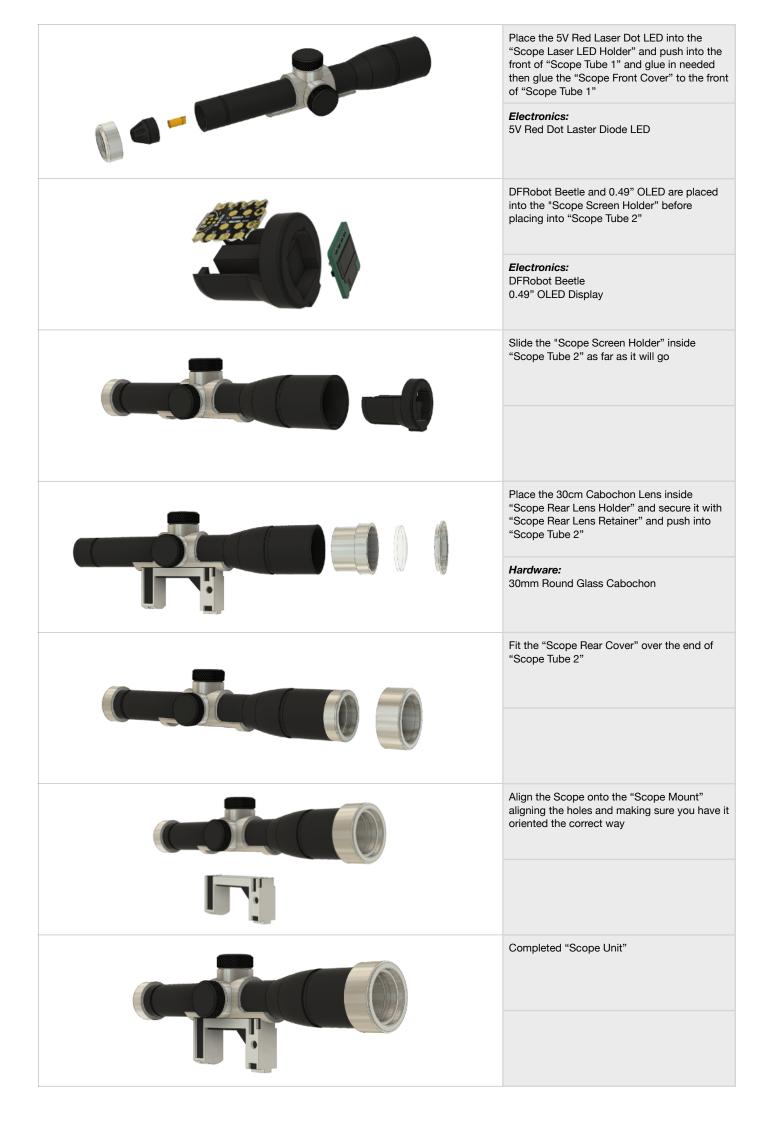
Line up the parts "Barrel Rear Part 1" and "Barrel Rear Part 2"
Secure using two x M4 x 20mm Button Head Screws (Option - you can also add glue for extra strength)
Hardware: 2 x M4 x 20mm Button Head Screws
Glue the "Hengstler Bracket" to the "Rear Barrel" IMPORTANT - Make sure the holes are lined up
Glue the "Barrel End Clip" to the underside of "Barrel Rear Part 1
Glue the "Cocking Lever" inside the cocking channel of the "Barrel Rear Part 1"
Align the "Rear Sight" on to "Barrel Rear Part 1"
Then secure the "Rear Sight" with M3 x 14mm Button Hear Screw to the "Barrel Rear Part 1" Hardware: 1 x M3 x 14mm Button Head Screw



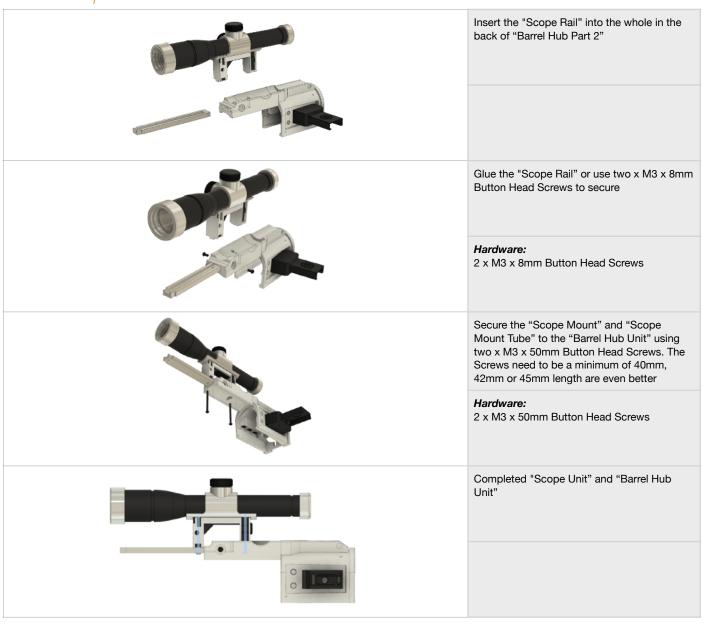
Completed "Barrel Rear Unit"

8.8. Scope Unit

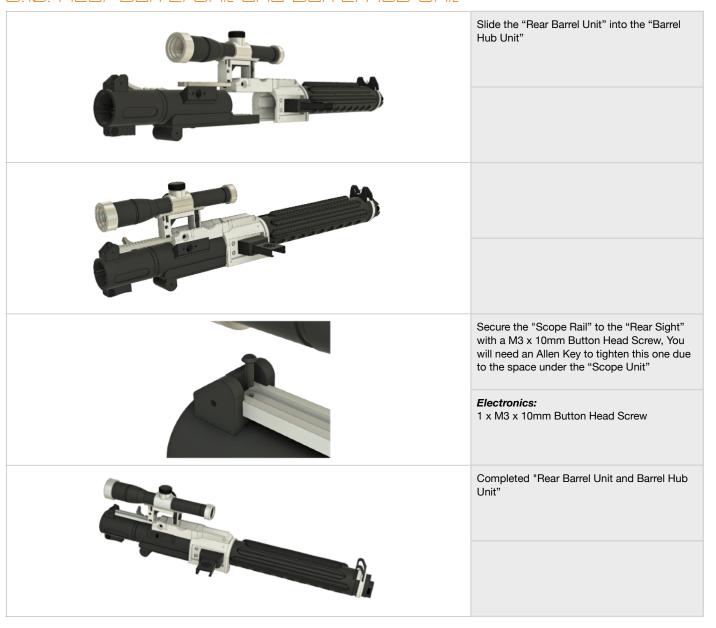
	Push a 6mm 2-Pin Tactile Switches into "Scope Switch Housing Top" and "Scope Switch Housing Side"
	Electronics: 6mm 2-Pin Tactile Switch
	Insert the "Scope Top Switch Pin" and "Scope Side Switch Pin" into the "Scope Mount Tube" Holes from the inside
	Insert the "Scope Switch Housing Top" and "Scope Switch Housing Side" in the "Scope Mount Tube" from inside the Tube with both "Scope Switch Housings" and Tactile Buttons installed.
	Push Fit the "Scope Side Knob" and "Scope Top Knob" to the "Scope Top Switch Pin" and "Scope Side Switch Pin" the knobs should activate the Tactile Buttons when pushed and turn freely.
	The completed "Scope Mount" should look like this with 2 working push button switches.
	Electronics: One button changes the Scope Display, the other turns the Laser LED On and Off
	Slide both "Scope Tube 1" and "Scope Tube 2" into "Scope Mount Tube" making sure to align the holes. Use a pice of tape to hold in place until screwed together later in the build



8.9. Scope Unit and Barrel Hub Unit



8.10. Rear Barrel Unit and Barrel Hub Unit



8.11. Grip, Folding Stock, Barrels & Hub Units

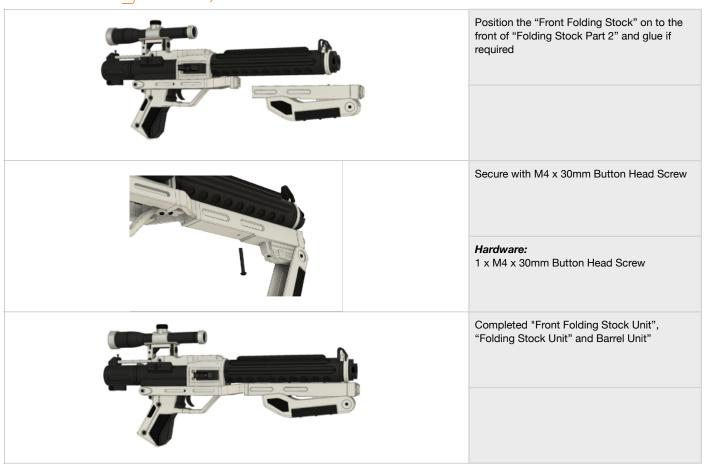
		Glue the "Folding Stock Unit" to the "Barrel Hub Unit"
	Use two x M3 x 25mm Button Head Screws to secure the rear of the "Rear Folding Stock Unit" to the "Barrel Hub Unit"	
	Hardware: 2 x M3 x 25mm Button Head Screws	
	Completed "Grip Unit", "Rear Folding Stock Unit", "Rear Barrel Unit", Front "Barrel Unit" and Barrel Hub Unit	

8.12. Front Folding Stock Unit

	Glue "Front Grip Hinge Bracket" to "Folding Stock Front"
	Add the M3 x 25mm Button Head Screw to make it more secure
	Hardware: 1 x M3 x 25mm Button Head Screw
	Slide the "Front Grip" over the "Front Grip Hinge Bracket" aligning the holes
	Secure the "Front Grip" to the "Front Grip Hinge Bracket" using two M4 x 12mm Button Head Screws
	Hardware: 2 x M4 x 12mm Button Head Screws
	Glue "Front Grip Texture Left" and "Front Grip Texture Right" inside the recesses on the front of "Front Grip" Use three M3 x 6mm Button Head Screws to secure the "Front Grip Texture Bottom" to the "Front Grip"
	Hardware: 3 x M3 x 6mm Button Head Screws



8.13. Folding Stock, & Barrel Units

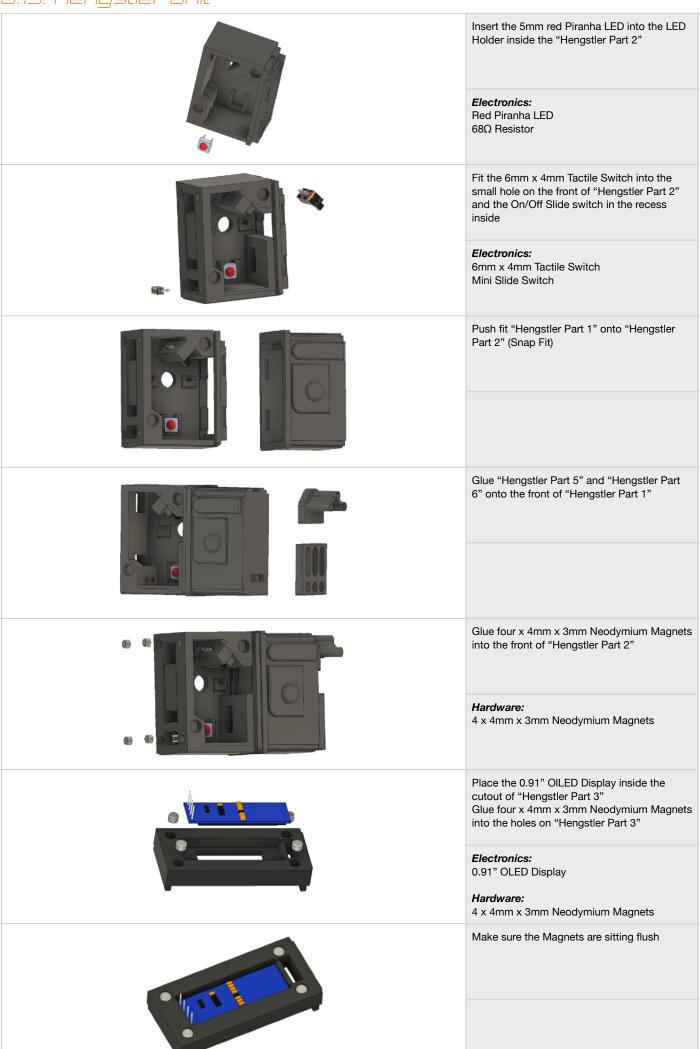


8.14. Magazine Unit

8.14. Magazine Unit	
	Glue the "Magazine Small Part" onto the "Magazine"
	Slide the Red film diffuser into the groove and the 5mm red LED into the LED Holder inside the "Magazine"
	Electronics: Red Piranha LED Hardware: Opaque Red Film
	Parts Fitted
	Glue the "Magazine Cap" to the end of the "Magazine" (I recommend using Hot Glue in
	case you need to change the LED)
	Paint the rounded detail of the "Magazine Cover" in black
	Glue two 6mm x 4mm Neodymium Magnets into the two holes of the "Magazine"
	Hardware: 2 x 6mm x 4mm Neodymium Magnets
	Make sure the magnets sit flush
• •	

Slide the completed "Magazine Unit" on to the "Magazine Mount" The magnets should hold it place
Option - Use two M3 x 14mm Button Head Screws to secure the "Magazine Unit" to the "Magazine Mount" Hardware: 2 x M3 x 14mm Button Head Screws
Glue the 4 "Power Cylinders" into the "Power Cylinder Body"
Glue the completed "Power Cylinders" to the top of the "Magazine Unit"
Complete "Magazine Unit"

8.15. Hengstler Unit



Place the "Hengstler Button" into the space where you fitted the Switch (DO NOT GLUE)
Carefully place "Hengstler Part 3" with the OLED Display on to "Hengstler Part 2" The Magnets should hold it in place and the "Hengstler Button" should move freely
Glue two 6mm x 3mm Neodymium Magnets into the holes on the side of "Hengstler Part 2" Making sure they are flush **Hardware:* 2 x 6mm x 3mm Neodymium Magnets
Use two M3 x 20mm Button Head Screws to secure the Hengstler Unit to the "Hengstler Bracket" Hardware: 2x M3 x 20mm Button Head Screws
Glue two 6mm x 3mm Neodymium Magnets into the holes on the back of "Hengstler Part 4" Making sure they are flush Carefully glue the edges of the Red film diffuser over the holes on "Hengstler Part 4 Hardware: 2 x 6mm x 3mm Neodymium Magnets
It should look like this
Completed "Hengstler Unit"

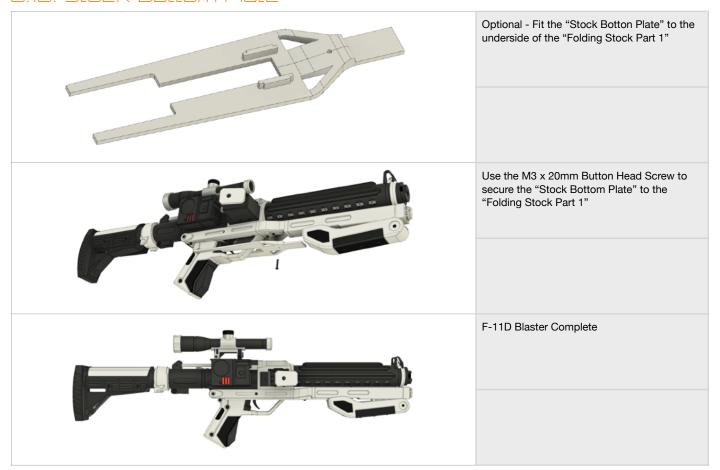
8.16. End Cap Unit



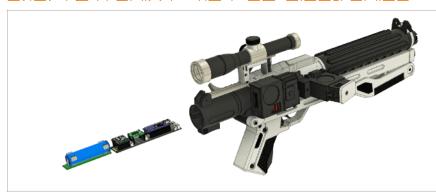
8.17. Tactical Stock Unit

3.17. Tactical Stock Unit	
	Slide "Tactical Stock 3" over "Tactical Stock 1" Paint the top of "Tactical Stock 3" White
	Use four M4 x 20mm Button Head Screws to secure "Tactical Stock 3" to "Tactical Stock 1"
	Hardware: 4 x M4 x 20mm Button Head Screws
	Glue "Tactical Stock 2" to "Tactical Stock 3"
	Align the "Tactical Stock Unit" with the "End Cap Tactical Stock" making sure you align the holes
	Use two M4 x 25mm Button Head Screws to secure the "Tactical Stock Unit" to the "End Cap Tactical Stock"
	Hardware: 2 x M4 x 25mm Button Head Screws
	Completed "Tactical Stock Unit"
	Loosen the "Rear Sight" Screw and slide the "Tactical Stock Unit" in to the "Rear Barrel" and secure using the Rear Sight" screw

8.18. Stock Bottom Plate



8.19. TDTroniX F-11D PCB Electronics

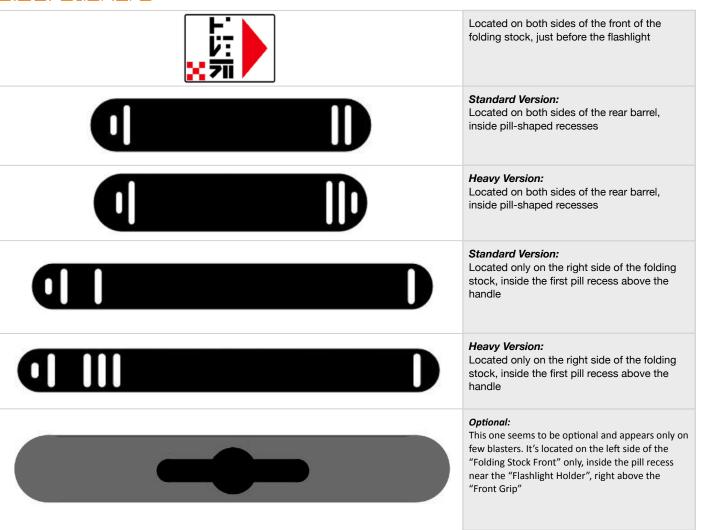


The TDTroniX F-11D PCB and TDTroniX 18650 Battery Holder slide into the back of "Rear Barrel Part 1"

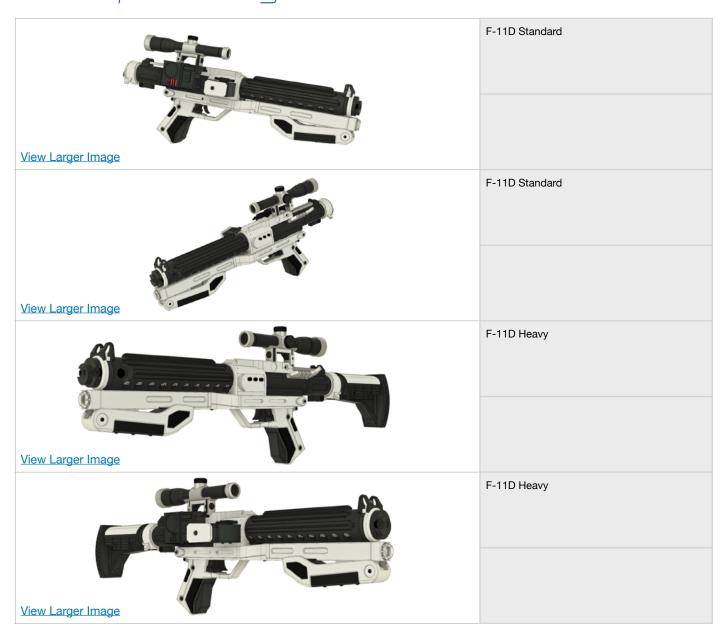
Electronics:

F-11D PCB Arduino Nano DFPlayer Mini PAM8403 Amplifier 18650 Batter TDTroniX 18650 Battery Holder

8.20. Stickers



9. Completed Images



F-11D Blaster - BLTroniX Electronics Kit Demo



11. Links to the Additional Kits

To purchase any of the Kits just Click the Link to the Right.

F-11D Blaster BLTroniX Electronics Kit Available as a Self Build or Pre Built Kit.	E-11D Electronics Kit
F-11D Blaster Scope Electronics Kit Add-On Adds an Animated Reticle and Red Dot Laser to the Scope. Available as a Self Build or Pre-Built Kit.	Scope Add-On Kit
F-11D Blaster Rifle Hardware Kit Contains all the Screws and Springs Needed for your F-11D Stormtrooper Blaster Rifle Build.	F-11D Hardware Kit

Other Electronics Kits and Components are available for your Prop Builds so why not Visit the *PropTroniX Store*.